From a very young age, I have been dreaming of changing the world to a better place. This desire is only becoming stronger as more problems occur in this world. I believe that visual art is the best way to bring people together and reach to each one’s inside. In the first summer of high school, I attended a filmmaking course at Emerson College, and I made lot of videos and short films ever since.

I became an undergraduate in Pomona College as a film studies major. I am grateful for the freedom I had in here in exploring my interest. As I delved deeper into the field, I gradually realized the importance of technology to the development of visual art in general. As I saw the visual effects in movies like The Curious Case of Benjamin Button and Avengers, I was attracted by how graphics technology could waive into the storytelling. Around the end of the sophomore year, I decided to become a researcher in visual technology.

The exploration in academics was not smooth. I looked into computer graphics, and yet there was no professor in Claremont colleges who led projects in this field. The first research project that I attended was eye tracking on music videos, led by professor Katherine Breeden…

Then, I self-taught machine learning and computer vision, since the courses were too packed to be selected in my college. I started a facial recognition project with professor Weiqing Gu…

Then, earlier in this year,